ART DEPARTMENT (ART)

ART 100 — INTRODUCTION TO ART
3 credits.

Seeks answers to the fundamental question “What is art?” Through lectures, readings, discussions, and creative projects, we seek answers from multiple perspectives-historical, theoretical, critical, conceptual, formal, and experiential. Develop visual literacy, sophisticated observational skills and a formal language to assist in the interpretation of objects and experiences in the context of art. Through both theory and practice, develop an understanding of the ways artists arrive at the ideas that inform their creative processes. Includes a survey of developments in art media and looks broadly at art movements, trends and styles throughout history and in varied world cultures.

Requisites: Not open to students declared in BS-Art, BFA-Art, or BS-Art Ed programs
Course Designation: Breadth - Humanities
Level - Elementary
L&S Credit - Counts as Liberal Arts and Science credit in L&S
Repeatable for Credit: No
Last Taught: Fall 2022

ART 102 — TWO-DIMENSIONAL DESIGN
3 credits.

Provides an introduction to the fundamentals of two-dimensional design. Develop a clear understanding of visual communication through problem-solving and formal and conceptual experimentation. Learn the elements and principles of design and manipulate those using analog and digital processes. Introduction to the Adobe Creative Suite of products, including InDesign, Illustrator, and (to a lesser degree) Photoshop. Serves as an introduction to professional presentation skills and techniques to hone craftsmanship.

Requisites: None
Repeatable for Credit: No
Last Taught: Fall 2022

ART 104 — THREE-DIMENSIONAL DESIGN
3 credits.

Applying design principles to 3-D investigations. Lectures, studio exercises, discussions.

Requisites: None
Repeatable for Credit: No
Last Taught: Fall 2022

ART 107 — INTRODUCTION TO DIGITAL FORMS
3 credits.

An introduction to a range of digital media techniques for artists and designers, including digital imaging, vector graphics, web design and 3D digital modeling. Emphasis on creative development along with technical skill building.

Requisites: None
Repeatable for Credit: No
Last Taught: Fall 2022

ART 108 — FOUNDATIONS OF CONTEMPORARY ART
3 credits.

Artists’ formal, technical and expressive concerns; the principal ideas of movements which have significantly influenced the major tendencies in contemporary art.

Requisites: None
Course Designation: Breadth - Humanities
Level - Elementary
L&S Credit - Counts as Liberal Arts and Science credit in L&S
Repeatable for Credit: No
Last Taught: Fall 2022

ART 112 — DRAWING I
3 credits.

To develop perceptions, use of perspective, line, light and dark, development of space, and expressive qualities in drawing.

Requisites: None
Repeatable for Credit: No
Last Taught: Fall 2022

ART 176 — DIGITAL PHOTOGRAPHY FOR NON-ART MAJORS
4 credits.

Introduction to tools, techniques and concepts of digital photography, with an emphasis on the workflow beginning with composition and image capture, to digital manipulation and enhancement, to the end goal of print or online publication. Develop a robust fundamental skill set in digital photography through lectures, readings, discussions, practical instruction, instructor review and group critiques.

Requisites: Not open to students declared in BS-Art or BFA-Art degrees.
Repeatable for Credit: No
Last Taught: Fall 2022

ART 208 — CURRENT DIRECTIONS IN ART
3 credits.

Examination of current artists’ motivations, intentions, and processes and their relationship to general developments in contemporary art.

Requisites: None
Course Designation: Breadth - Humanities
Level - Elementary
L&S Credit - Counts as Liberal Arts and Science credit in L&S
Repeatable for Credit: No
Last Taught: Summer 2022

ART 212 — DRAWING METHODS & CONCEPTS
3 credits.

Explore the drawing process through projects that address one or more formal, technical, and/or conceptual issues. The concept of drawing as a vehicle for conveying ideas will be addressed through the study of composition, illusional space, perspective and proportion, and the analysis of form.

Requisites: ART 112, or declared in a BS-Art, BFA-Art, or BS-Art Ed degree program
Repeatable for Credit: No
Last Taught: Fall 2022
<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credits</th>
<th>Description</th>
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</thead>
<tbody>
<tr>
<td>ART 214</td>
<td>SCULPTURE I</td>
<td>4</td>
<td>Introduction to techniques and basic sculpture concepts to provide a survey of sculpture studio practices.</td>
</tr>
<tr>
<td>ART 222</td>
<td>INTRODUCTION TO PAINTING</td>
<td>3-4</td>
<td>Introduction to various technical processes and aspects of painting.</td>
</tr>
<tr>
<td>ART 224</td>
<td>CERAMICS I</td>
<td>4</td>
<td>Properties of clay and fundamentals of forming; hand-building, throwing, slip-casting, press molding; with emphasis on individual form concepts. Glazing, decorating, firing techniques including reduction, oxidation and primitive methods.</td>
</tr>
<tr>
<td>ART/DS 226</td>
<td>TEXTILE DESIGN: OFF-LOOM CONSTRUCTION</td>
<td>3</td>
<td>Studio design problems in two and three dimensional off-loom constructions; off-loom weaving, looping, and knotting; historical reference and contemporary application.</td>
</tr>
<tr>
<td>ART/DS 229</td>
<td>TEXTILE DESIGN: WEAVING I</td>
<td>3</td>
<td>The relationship of hand weaving to textural surfaces and sculptural forms are examined through the study of problems including structure, pattern, composition, and additional conceptual technical possibilities. Content is explored in the development of individual direction and in relationship to the discussion of historical and contemporary textiles and other works of art. Allows students to pursue an advanced investigation of concept and technique of hand-woven cloth.</td>
</tr>
<tr>
<td>ART 232</td>
<td>LIFE DRAWING I</td>
<td>4</td>
<td>Anatomical structure and intrinsic forms involved in drawing from different models. Development of technical control in a range of media.</td>
</tr>
<tr>
<td>ART 236</td>
<td>BASCOM COURSE</td>
<td>3</td>
<td>A low-enrollment course developing skills in critical reading, logical thinking, use of evidence, and use of library resources. Emphasis on writing in the conventions of specific fields.</td>
</tr>
<tr>
<td>ART 242</td>
<td>WATERCOLOR I</td>
<td>3-4</td>
<td>Painting with watercolor and mixed media on paper. Experimental and traditional uses of the media will be explored, emphasizing drawing, composition, and imagination. Field trips.</td>
</tr>
<tr>
<td>ART 244</td>
<td>ART METAL I</td>
<td>3-4</td>
<td>Basic jewelry techniques; metal fabrication dealing with piercing, soldering, forming.</td>
</tr>
<tr>
<td>ART 302</td>
<td>COLOR</td>
<td>4</td>
<td>Color phenomena and visual perception as applied in art problems. Lectures, readings in theory, philosophy, and history of design.</td>
</tr>
<tr>
<td>ART 306</td>
<td>RELIEF PRINTMAKING</td>
<td>3-4</td>
<td>Woodcut, collage print, linoleum cut, and wood engraving; color printing. Studio practice, lectures, discussion, critiques.</td>
</tr>
</tbody>
</table>
ART 307 — MAKING COMICS 1
4 credits.

An introduction to making comics as both a subject and means of academic inquiry. This is a rigorous class and the workload is substantial. Students will learn a variety of ways of making pictures and stories using materials that will vary over the course of the semester. Final project will be an original, reproducible, handmade book of at least 32 pages, based on the stories or comics or characters created during the semester. No previous drawing experience necessary, but must be eager to draw seven days per week throughout the duration of the course.

Requisites: None
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 309 — DIGITAL ART AND CODE
4 credits.

An introduction to the principles of computer coding in a visual context. Course emphasizes the production of graphical and interactive output delivered on a screen.

Requisites: ART 107 or declared in an Art graduate program
Course Designation: Level - Elementary
L&S Credit - Counts as Liberal Arts and Science credit in L&S Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Spring 2022

ART 312 — INTERMEDIATE DRAWING I
3-4 credits.

The exploration of conceptual drawing in various media. Emphasis on conceptual/formal solutions.

Requisites: (ART 212, 232, 316, or 326), or declared in an Art graduate program
Repeatable for Credit: No
Last Taught: Fall 2022

ART 314 — SCULPTURE II
4 credits.

Continued investigation in sculpture studio practices with an emphasis on developing concepts and technique.

Requisites: ART 214 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 316 — LITHOGRAPHY
4 credits.

Direct drawing on stone with crayon and tusche, transfer techniques, color processes; studio practice, lectures, discussions, and critiques.

Requisites: None
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 318 — INTRODUCTION TO VIDEO, PERFORMANCE & INSTALLATION
4 credits.

An introduction to time-based art forms including video, installation, and visual art performance.

Requisites: ART 107 and (ART 100, 108 or 208) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 322 — INTERMEDIATE PAINTING I
4 credits.

Development of technical processes, concepts, historical continuity. Study and application of various media of oils, acrylics, collage materials.

Requisites: ART 222 or declared in an Art graduate program
Repeatable for Credit: No
Last Taught: Fall 2022

ART 324 — CERAMICS II
4 credits.

Continued investigation into forming; hand-building, throwing, slip-casting, press molding; with emphasis on individual form concepts. Glazing, decorating, firing techniques including reduction, oxidation and primitive methods.

Requisites: ART 224 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 326 — ETCHING
4 credits.

Introduction to intaglio printmaking techniques. Studio problems in platemaking and printing.

Requisites: (ART 102, 112, 212, 232, 306, 316, or 336) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 332 — LIFE DRAWING II
4 credits.

Further investigation into anatomical structure and intrinsic forms involved in drawing from different models. Development of concepts and technique.

Requisites: ART 232 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022
ART 333 — INTRO TO RESPONSIVE WEB DESIGN
4 credits.

Introduction to user-centered, responsive web design for mobile, tablet, and laptop. Write HTML, CSS, and Javascript directly to design and develop fully responsive websites.
Requisites: (ART 102 or 107), 346, and ART 438 or concurrent enrollment in ART 438, or declared in (MFA-Art or MS Design + Innovation)
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No

ART 334 — WOOD WORKING
3-4 credits.

Exploration of wood as a medium for constructing creative and functional three-dimensional forms.
Requisites: (ART 104, 112, 212, 214, 224, 244, 354 or DS 220) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Sustain - Sustainability
Repeatable for Credit: No
Last Taught: Fall 2022

ART 336 — SERIGRAPHY
3-4 credits.

Materials and techniques of silk screen process; silk screen as a fine art form.
Requisites: (ART 102, 112, 212, 222, 232, 306, 316, or 326) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No

ART 338 — SERVICE LEARNING IN ART
2 credits.

Students discuss community-based practices in the field, and will work with a community partner in an art-related capacity.
Requisites: None
Course Designation: Workplace - Workplace Experience Course
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART/DANCE 341 — SOUND DESIGN FOR THE PERFORMING AND VISUAL ARTS
3 credits.

Production of audio soundtracks to complement the work of artists. The relationship of sound and music to dance, video, film, computer art, and other interdisciplinary forms.
Requisites: Declared in an Art, Dance, or Communication Arts program
Course Designation: Breadth - Humanities
Level - Intermediate
L&S Credit - Counts as Liberal Arts and Science credit in L&S
Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 342 — WATERCOLOR II
4 credits.

Continued investigations in watercolor and mixed media works on paper with goal of development of concepts and technical skill.
Requisites: ART 242 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No

ART 343 — METAL FABRICATION AND WELDING IN SCULPTURE
3-4 credits.

Reviews common welding and metal fabrication techniques available to artists, including various welding processes, brazing techniques, torch work, cutting devices, bending methods, and finishing techniques. Mild steel will be the primary material of exploration.
Requisites: (ART 214 or 244) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2020

ART 346 — BASIC GRAPHIC DESIGN
4 credits.

Introduces the basic principles of graphic design. Develop an initial understanding of formal, conceptual, and technical aspects of the field. Emphasis will be given to the importance of working process, presentation and craftsmanship.
Requisites: (ART 102 or 107) and declared in Art, Art Education, Certificate in Art Studio, or Certificate in Graphic Design; or declared in Art MFA or Design + Innovation MS
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No

ART 348 — INTRODUCTION TO DIGITAL PRINTMAKING
4 credits.

Provides students with fundamental skills in combining hand printed and digital output. Hybrid print integrates laser plate, monoprint, collograph, stencil, stamping, and embossment with inkjet output. Focuses on enhancement of digital output through integration of hand printed elements.
Requisites: (ART 102, 107, 176, 306, 316, 326, 336, 346, or 376) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022
ART 354 — GLASSWORKING
4 credits.
Glassworking toward a personal concept of material.
Requisites: (ART 104, 214, 224, 244, or 334) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 356 — CODING FOR GRAPHIC DESIGN
4 credits.
Explore the aesthetic of computational graphic design and typography with physical interaction, sound, data, and digital fabrication.
Requisites: (ART 102 or 107), 346, and ART 438 or concurrent enrollment in ART 438, or declared in (MFA-Art or MS Design + Innovation)
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART/THEATRE 366 — STAGE LIGHTING I
3-4 credits.
Application of lighting design to the stage and natural environment. Color principles, lighting instruments, and control equipment. Production participation and labs.
Requisites: Sophomore standing
Course Designation: Level - Intermediate
L&S Credit - Counts as Liberal Arts and Science credit in L&S
Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART/THEATRE 372 — SET DESIGN I
3 credits.
Principles of composition, scale, perspective, and color applied to the stage; production of ground plans, elevations, sketches, and models.
Requisites: None
Course Designation: Level - Intermediate
L&S Credit - Counts as Liberal Arts and Science credit in L&S
Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 376 — PHOTOGRAPHY
3-4 credits.
Techniques, philosophies, and concepts in photography as an art form. Emphasis on personal expression and relationship to other media.
Requisites: (ART 100, 102, 104, 107, 108, 176, or 208) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 393 — INTERNSHIPS IN ART
1 credit.
This online course allows students who have found outside art-related internships to earn academic credit in connection with their work experience.
Requisites: None
Course Designation: Workplace - Workplace Experience Course
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022

ART 409 — DIGITAL FABRICATION STUDIO
4 credits.
Introduction to the practice and application of digital fabrication technologies in an artistic context with an emphasis on extending and integrating with traditional material approaches to art production. Includes theoretical readings devoted to the implications of digital and machine technologies on art practice.
Requisites: ART 107 or declared in an Art graduate program
Repeatable for Credit: No
Last Taught: Fall 2022

ART 414 — ART FOUNDRY
3 credits.
Traditional and nontraditional methods of fine art foundry.
Requisites: (ART 104, 214, 224, 244, 314, 334, 343, or 354), or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022

ART 428 — DIGITAL IMAGING STUDIO
4 credits.
Explore current and historical practices in the digital fine arts while refining conceptual and technical understanding of digital art forms as powerful tools for generating and communicating images and ideas. Students will create and manipulate both static and moving imagery, with implications for digital drawing, painting, print-making, video editing/ post-production, and narrative or non-narrative 2D animation in a fine art context.
Requisites: (ART 107, 176, 318, 429, or 529) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 429 — 3D DIGITAL STUDIO I
4 credits.
Introduction to three-dimensional modeling in the computer, in particular the use of 3D digital models for the creation of images and objects.
Requisites: ART 107 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022
ART 438 — HISTORY OF GRAPHIC DESIGN AND TYPOGRAPHY
3 credits.

Examines the major developments in graphic design and typography as the fields slowly emerged and began to define themselves during the 19th, 20th, and 21st centuries.

Requisites: (ART 102 or 107), and 346 or concurrent enrollment; or declared in Art MFA or Design + Innovation MS
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART/DANCE 441 — ADVANCED SOUND DESIGN
3 credits.

Advanced instruction in the production of sound tracks to complement the work of artists in dance, video, film, computer art and other interdisciplinary forms.

Requisites: DANCE/ART 341
Course Designation: Breadth - Humanities
Level - Advanced
L&S Credit - Counts as Liberal Arts and Science credit in L&S Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2018

ART 442 — ICONS, SYMBOLS, AND PICTOGRAMS
4 credits.

Addresses basic visual communication principles that include semiotics, gestalt, form, and context, and applies them to the design of icons, symbols, and pictograms. Cultural, psychological, social, and historical interpretations of these forms are analyzed through design projects, readings, discussion, and research.

Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No

ART 443 — GRAPHIC DESIGN FOR EXHIBITIONS
4 credits.

Provides an introduction to exhibition design from spatial typography, posters, banners, and wayfinding to online exhibition design, including virtual reality for the Web.

Requisites: (ART 102 or 107), 346, and ART 438 or concurrent enrollment in ART 438, or declared in (MFA-Art or MS Design + Innovation)
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No

ART 444 — ARTISTS’ BOOKS
4 credits.

The multiple and sequential visual imagery of the non-printed book, including its design and creation.

Requisites: (ART 306, 316, 326, 336, 346, or 376) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 448 — SPECIAL TOPICS
1-4 credits.

Various beginning-level special topics courses in Art.
Requisites: None
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 452 — INTERMEDIATE PAINTING: NEW FIGURATION I
4 credits.

The human figure as a source for creative and independent viewpoints in painting and other media. Students work together in the painting studio from a live model and from other figural sources.

Requisites: (ART 222, 232 or 322) or declared in an Art graduate program
Course Designation: Level - Intermediate
L&S Credit - Counts as Liberal Arts and Science credit in L&S Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 454 — NEON: LIGHT AS SCULPTURE
4 credits.

Introduction to light as sculptural medium including techniques for creating art using luminous tubes.

Requisites: None
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 456 — ILLUSTRATION
3 credits.

Practice of illustration for commercial printing.

Requisites: ART 102 and (ART 212, 232, 312, or 332) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2017

ART 458 — GRAPHIC DESIGN FOR BRANDING AND IDENTITY
4 credits.

This is an advanced graphic design course with an emphasis on corporate brand identity development. Topics can include mark development, product packaging, marketing and advertising collateral, web branding, and broadcast advertising development. Special attention is given the application of semiotics and other forms of basic communication theory to the design process.

Requisites: (ART 102 or 107 or declared in an Art graduate program), ART 346, and 438
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022
ART 463 — INFORMATION GRAPHICS
4 credits.

This course examines the theory and practice of visual representation of information. Students will learn to create effective and illuminating graphical displays of data based on four basic formulations – location, time, category, hierarchy, and index.

Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Spring 2022

ART 465 — GRAPHIC DESIGN FOR PACKAGING
4 credits.

Defines the role of packaging in product identification, presentation, and production. The unique challenges of adapting typography, illustration, design and materials to three-dimensional forms are explored. Research includes marketing objectives, structural integrity and display aesthetics.

Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Spring 2022

ART 466 — PAPERMAKING: HISTORY, ELEMENTS AND TECHNIQUES
4 credits.

Investigation and explanation of papermaking by hand as it relates to printmaking, drawing, and sculpture. History of papermaking stressing the last hundred years. Techniques of the craft, traditional sheet forming and use of paper pulp as pure plastic material with same educational goals as metal, ceramics, and wood.

Requisites: None
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 467 — GRAPHIC DESIGN FOR POSTERS
4 credits.

Examines the design of posters as a mode of communication. Students will learn to create effective combinations of words and images that mobilize principles of composition, perception, and rhetoric. Projects will encourage students to further explore graphic design as a means of communication, artistic expression, and information organization.

Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Fall 2022

ART 469 — INTERDISCIPLINARY STUDIES IN THE ARTS
1-4 credits.

Guest artists will offer interdisciplinary courses on topics appropriate to their specializations.

Requisites: Consent of instructor
Course Designation: Level - Intermediate
L&S Credit - Counts as Liberal Arts and Science credit in L&S
Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2017

ART 470 — SPECIAL TOPICS IN 4D ART
3-4 credits.

Topics courses exploring historical, theoretical and studio components surrounding time-based art forms including digital animation, video, installation, and visual art performance.

Requisites: None
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2021

ART 476 — INTERMEDIATE PHOTOGRAPHY
4 credits.

Introduction to more advanced printing techniques, large format camera, critical analysis, and discussion of history of photography and current trends.

Requisites: ART 376 and (ART 107 or 176) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 506 — ADVANCED RELIEF PRINTMAKING
4 credits.

Emphasis on color problems, surface qualities; studio practice, discussion, critiques.

Requisites: ART 306 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 507 — MAKING COMICS 2
4 credits.

Builds on the work begun in Making Comics 1. Students will already be comfortable working on deadline, with applying previous comics-making experience to a variety of story styles, both fictional and non-fictional, and with using a variety of materials. This class is just as rigorous and demanding as ART 307. You'll be required to write and draw in your journal every day. Homework is substantial. Students will finish a 3-4 page comic strip each week, even when feeling uninspired. Readings will include more long-form comics. Students will identify a theme present in their own work to be explored through drawing and writing. In the last part of the semester, students will create a 'zine with a focused narrative. It will be an original, reproducible, handmade book of at least 32 pages, comprised of both visual and written elements. Everything created will be drawn, painted and written by hand.

Requisites: ART 307
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, for 3 number of completions
Last Taught: Summer 2022
ART 508 — COLLOQUIUM IN ART
1 credit.
Prominent artists, curators critics present their work through lectures and visual presentations.
Requisites: None
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 511 — ART PERFORMANCE
3-4 credits.
An exploration of art genres that often incorporate a form of time-based performance, including but not limited to elements found in theater, dance, music, spoken word/poetry, etc.
Requisites: None
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2021

ART 512 — ADVANCED DRAWING I
4 credits.
Advanced level drawing course taught in a structured format where students work on various problems/issues in drawing.
Requisites: ART 312 and (ART 100, 108 or 208) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 514 — ADVANCED SCULPTURE WORKSHOP I
4 credits.
Instruction in the use of various materials as required by the individual in terms of the formal and conceptual basis of the work. Emphasis on independent research and development of studio projects.
Requisites: ART 314 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 516 — ADVANCED LITHOGRAPHY
2-3 credits.
Development of advanced concepts and techniques in lithography, to include drawing on stone with crayon and tusche, transfer techniques, color processes; studio practice, lectures, discussions, and critiques.
Requisites: ART 316 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 518 — ARTIST'S VIDEO
4 credits.
Principles and techniques in video art.
Requisites: (ART 208 and 318) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Spring 2021

ART 521 — INSTALLATIONS AND ENVIRONMENTS
4 credits.
Studio projects in site-specific art making supplemented by readings and examples of relevant contemporary artists' work.
Requisites: ART 214 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 522 — ADVANCED PAINTING I
4 credits.
Technical processes; emphasis on personal expression, concepts, in various approaches to painting.
Requisites: (ART 322 or 452) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 524 — ADVANCED CERAMICS I
4 credits.
Thrown and hand-built forms, clay bodies, glazes, firing, general studio procedure; emphasis on development of personal concepts.
Requisites: ART 324 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 525 — ADVANCED TYPOGRAPHY
4 credits.
An advanced investigation of typography for visual communication and expression. Emphasis is placed on the analysis of meaning as conveyed through, materials, technology, and design. Projects are experimental and are designed to challenge you to expand your understanding of the function typography plays in design, art, and culture.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Spring 2019

ART 526 — ADVANCED ETCHING/INTAGLIO
4 credits.
Research in advanced intaglio techniques. Color printing.
Requisites: ART 326 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022
ART 528 — DIGITAL INTERACTIVE STUDIO
4 credits.

Concepts and techniques of digital interactive art with an emphasis on physical interaction.
Requisites: ART 107 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2017

ART 529 — 3D DIGITAL STUDIO II
4 credits.

Intermediate/advanced class covering the theory and practice of 3D digital modeling and animation software as a tool for making art.
Requisites: ART 429
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Spring 2022

ART 531 — SCREEN PERFORMANCE
3-4 credits.

Focuses on performance made for the screen including first person narrative, spoken word, video dance, fictional cinema, experimental documentary and other forms of mediated performance practice.
Requisites: None
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2021

ART 532 — ADVANCED LIFE DRAWING I
4 credits.

Further examination of the percepts of drawing with the human figure. Emphasis on formal elements. Problems of structure. Intense studio practice working from the model.
Requisites: ART 332 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 534 — ADVANCED WOOD WORKING
4 credits.

Development of advanced concepts and techniques in wood-based functional and/or fine art forms.
Requisites: ART 334 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Sustain - Sustainability
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 536 — ADVANCED SERIGRAPHY
4 credits.

Development of advanced concepts and techniques using silk screen processes to create fine art forms.
Requisites: ART 336 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 542 — ADVANCED WATERCOLOR I
4 credits.

Transparent and opaque watercolor media; studio practice, critiques, field trips.
Requisites: ART 342 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 544 — ADVANCED ART METAL I
4 credits.

Advanced techniques in creating functional and/or fine art metal objects.
Requisites: ART 244 or 344 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 546 — GRAPHIC DESIGN FOR PUBLICATIONS
4 credits.

Covers the theory and practice of designing newspapers, magazines, books, and other narrative forms. Emphasis will be placed on advanced typographic theory, and advanced digital and manual production skills.
Requisites: (ART 102 or 107 or declared in an Art graduate program), ART 346, and 438
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 548 — SPECIAL TOPICS: ADVANCED LEVEL
1-4 credits.

Topical courses in art at an advanced level.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022
ART 552 — ADVANCED PAINTING: NEW FIGURATION II
4 credits.
Advanced work in depicting the human figure as a source for creative and independent viewpoints in painting and other media.
Requisites: ART 452 or declared in an Art graduate program
Course Designation: Level - Advanced
L&S Credit - Counts as Liberal Arts and Science credit in L&S Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Spring 2021

ART 553 — GRAPHIC DESIGN FOR GAMES
4 credits.
Game design is a subdiscipline in which graphic designers create meaningful play and interactive experience through words, images, structure, process, and the study of user experience. This course, which explores both digital and non-digital games, aims to provide you with a critical vocabulary and historical context for analyzing games, as well as the skills and techniques necessary to incorporate game design into your ongoing design practice.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Fall 2020

ART 554 — ADVANCED GLASSWORKING
4 credits.
Advanced concepts and techniques in fine art glass.
Requisites: ART 354 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 555 — TYPEFACE DESIGN
4 credits.
Examine conceptual and technical processes used for designing fonts and typefaces in a digital environment.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022

ART 556 — GRAPHIC DESIGN FOR INTERACTIVE MEDIA
4 credits.
Explore creative visual interface and interactive storytelling for the Web.
Requisites: (ART 102 or 107), ART 346, 438, and one of: (ART 443, 458, 463, 465, 467, 546, 565, 566, 568 or 575); or declared in MFA Art or MS Design + Innovation.
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 558 — PRODUCT DEVELOPMENT FOR GRAPHIC DESIGN
4 credits.
Focuses on developing an understanding of design processes through the utilization of specific fabrication materials and methods. Experience is gained in giving form to objects and products. Prototyping techniques and digital design tools will be explored. In addition, investigates the movements in the history of product design and the development of materials, production, technologies, consumption and other social and cultural concerns that impact the field. A special focus on the identification and use of sustainable materials and processes.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Fall 2022

ART 560 — GRAPHIC DESIGN SENIOR THESIS PROJECT AND EXHIBITION
4 credits.
A capstone experience for seniors in the Graphic Design Program. A hybrid of studio and seminar, course work will combine inquiry, research, creative problem-solving, and design prototyping. Students will use research to launch a comprehensive graphic design thesis project which will be exhibited at the end of the term.
Requisites: (ART 102 or 107), 346, 438, and two of: ART 458, 463, 465, 467, 546, 556, 565, 568
Repeatable for Credit: No
Last Taught: Spring 2022

ART 563 — GRAPHIC DESIGN FOR GAMES
4 credits.
Game design is a subdiscipline in which graphic designers create meaningful play and interactive experience through words, images, structure, process, and the study of user experience. This course, which explores both digital and non-digital games, aims to provide you with a critical vocabulary and historical context for analyzing games, as well as the skills and techniques necessary to incorporate game design into your ongoing design practice.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Fall 2020

ART 565 — TYPEFACE DESIGN
4 credits.
Examine conceptual and technical processes used for designing fonts and typefaces in a digital environment.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022

ART 568 — MOTION TYPOGRAPHY
4 credits.
Examines conceptual and technical processes used setting type in motion in a digital environment using digital video, computer graphic, and digital photo technologies. Students must take ART 107 and ART 346 prior to enrolling in this course.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Fall 2019

ART 570 — ADVANCED TOPICS IN 4D ART
3-4 credits.
Topics courses exploring advanced concepts in historical, theoretical and studio practices in the discipline of time-based art forms, including but not limited to: digital animation, video, installation, and visual art performance.
Requisites: ART 470 or declared in an Art graduate program
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2019

ART/THEATRE 572 — SET DESIGN II
3 credits.
Historical survey of visual theatre, painting, and architectural styles adapted to various dramatic forms. Application of design elements and styles to contemporary theatre productions.
Requisites: THEATRE/ART 372
Course Designation: Breadth - Humanities
Level - Advanced
L&S Credit - Counts as Liberal Arts and Science credit in L&S Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2019
ART 575 — USER EXPERIENCE FOR GRAPHIC DESIGN
4 credits.
A project-based introduction to the examination of user experience, and is oriented toward practical methods for approaching a design problem. The focus of the course is to develop conceptual design based on the needs of users. Students will receive grounding in user research methods, design sketching, and design validation.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: No
Last Taught: Fall 2022

ART 576 — ADVANCED PHOTOGRAPHY
4 credits.
Emphasis on advanced techniques, color, personal concepts and expression, criticism, communicative potential of photography.
Requisites: ART 476 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 608 — INTERDISCIPLINARY CRITIQUE IN THE VISUAL ARTS
3 credits.
Group critique for advanced students working in the various disciplines of the visual arts.
Requisites: Senior standing and declared in BS-Art, BFA-Art or BS-Art Ed degree program or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 612 — ADVANCED DRAWING II
3-4 credits.
Continuation of advanced level drawing. Focus on advanced techniques and conceptual development in conversation with contemporary drawing practices.
Requisites: ART 512 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 614 — ADVANCED SCULPTURE WORKSHOP 2
3-4 credits.
Continuing instruction in the use of various materials as required by each student in terms of the formal and conceptual basis of their work. Emphasis on the development of individually directed studio projects, professional art practices, and preparing work for exhibition.
Requisites: ART 514 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 622 — ADVANCED UNDERGRADUATE PAINTING WORKSHOP
3 credits.
Continuation of 522. Entrance is by consent through competitive portfolio review, held in the final week of the fall and spring semesters. Qualified applicants will have completed ART 222, 322, and at least one of the following: ART 312, 332, 342, 452, 512, 522, 542; or have transferred equivalent coursework. Not open to graduate students.
Requisites: Consent of instructor
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 624 — ADVANCED CERAMICS II
4 credits.
Advanced concepts and practices using clay/ceramics to create fine art objects.
Requisites: ART 524 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022

ART 629 — 3D DIGITAL STUDIO III
4 credits.
An advanced project based class in 3D Digital Animation. Students will complete a single major animation project based on their own proposal as approved by the instructor.
Requisites: ART 429 or 529
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 632 — ADVANCED LIFE DRAWING II
3-4 credits.
Advanced work and examination of the percepts of drawing with the human figure. Emphasis on conceptual development in conversation with contemporary life drawing practices.
Requisites: ART 532 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2019

ART 636 — COMPUTER AUGMENTED PRINTMAKING
4 credits.
Advanced computer imaging for printmaking. Emphasis is on self-initiated projects that combine printmaking or photographic techniques with digital output.
Requisites: (ART 306, 316, 326, 336, or 348) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022
ART 642 — ADVANCED WATERCOLOR II
4 credits.
Advanced concepts and processes in transparent and opaque watercolor media.
Requisites: ART 542 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2020

ART 644 — ADVANCED ART METAL II
4 credits.
Further advanced study in the art of metalsmithing.
Requisites: ART 544 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022

ART 652 — ADVANCED PAINTING: NEW FIGURATION III
4 credits.
Advanced investigations in depicting the human figure as a source for creative and independent viewpoints in painting and other media.
Requisites: ART 552 or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2013

ART 656 — DESIGN PORTFOLIO AND PROFESSIONAL PRACTICE
4 credits.
Advanced level graphic course designed to prepare senior level students for entrance into the design profession. Portfolio and resume preparation will be the primary emphasis. Legal and professional practice topics also will be addressed.
Requisites: (ART 102 or 107), 346, 438, and two of: ART 458, 463, 465, 467, 546, 556, 565, 568
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022

ART 660 — ART AND TECHNOLOGY
4 credits.
An advanced seminar/studio class dealing with theoretical and aesthetic issues relating to the use of technology in contemporary art practice. Readings, and lectures will prepare students for weekly discussions. Each student will complete one research project and one studio project.
Requisites: (ART 318, 409, 428, 429, 476, 528, 529, or 636) or declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Spring 2014

ART 663 — GRAPHIC DESIGN PRACTICUM
2 credits.
Gives students direct experience in the field of graphic design by working on actual client-based projects. Projects vary each term, and include both on and off campus clients. The course operates as professional design studio doing work for university, local and regional clients.
Requisites: (ART 102 or 107), ART 346 and 438
Repeatable for Credit: Yes, unlimited number of completions

ART 699 — INDEPENDENT STUDY
1-3 credits.
Independent undergraduate work in advanced area of study under direction of art faculty.
Requisites: Consent of instructor
Course Designation: Level - Advanced
L&S Credit - Counts as Liberal Arts and Science credit in L&S
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 700 — INTRODUCTION TO GRADUATE STUDIES IN ART
3 credits.
Introduction to graduate study in art. Will explore the relationships between the contemporary art world, research and studio practice, theoretical issues, and education in the arts. Also addresses building and sustaining a career in the arts.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: No
Last Taught: Fall 2022

ART 722 — GRADUATE PAINTING I
2-3 credits.
Graduate level instruction in all painting media.
Requisites: Declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2021

ART 726 — GRADUATE INTAGLIO PRINTMAKING I
2-3 credits.
Graduate level investigations of advanced intaglio methods; exploration toward an individual and mature imagery in graphics materials.
Requisites: Declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2021
ART 736 — GRADUATE GRAPHICS WORKSHOP I
2-6 credits.
Graduate level study in advanced graphics media. Emphasis on development of personal concepts.
Requisites: Declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2021

ART 826 — GRADUATE INTAGLIO PRINTMAKING II
2-3 credits.
Continued grad-level instruction in advanced intaglio methods; exploration toward an individual and mature imagery in graphics materials.
Requisites: ART 726
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2014

ART 908 — SEMINAR-ART
3 credits.
Special topics in grad-level seminars.
Requisites: Declared in an Art graduate program
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 912 — ADVANCED RESEARCH-DRAWING
1-4 credits.
Graduate level instruction in all drawing media processes.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2020

ART 914 — ADVANCED RESEARCH-SCULPTURE
1-4 credits.
Graduate level instruction in all sculpture processes.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 922 — ADVANCED RESEARCH-PAINTING
1-4 credits.
Graduate level instruction in all painting processes.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2022

ART 924 — ADVANCED RESEARCH-CERAMICS
1-4 credits.
Graduate level instruction in all ceramics processes.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 942 — ADVANCED RESEARCH-WATERCOLOR
1-4 credits.
Graduate level instruction in all watercolor processes.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Summer 2014

ART 944 — ADVANCED RESEARCH-ART METAL
1-4 credits.
Graduate level instruction in metalsmithing.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Spring 2021

ART 996 — ADVANCED RESEARCH-GRAPHICS
1-4 credits.
Graduate level instruction in all printmaking and photography processes.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022

ART 999 — INDEPENDENT STUDY
1-4 credits.
Independent graduate work in advanced area of study under direction of art faculty.
Requisites: Consent of instructor
Course Designation: Grad 50% - Counts toward 50% graduate coursework requirement
Repeatable for Credit: Yes, unlimited number of completions
Last Taught: Fall 2022