

GAME DESIGN, CERTIFICATE

REQUIREMENTS

Requirements of this 19-credit certificate program include both required and elective coursework. All coursework must be taken for a letter grade. If completing the entire certificate as an undergraduate student, at least 10 credits of the certificate must be earned in residence at UW–Madison.

Students must have an overall 2.5 GPA in Game Design Certificate coursework upon completion of the certificate.

CERTIFICATE REQUIREMENTS

Code	Title	Credits
Required Courses		
CURRIC 277	Videogames & Learning	3
CURRIC 357	Game Design I	3
CURRIC 432	Game Design II	3
ART 107	Introduction to Digital Forms	3
Computer Science Elective		
Select one of the following:		3
COMP SCI 200	Programming I	
COMP SCI 300	Programming II	
Art Elective		
Select one of the following:		4
ART 428	Digital Imaging Studio	
ART 429	3D Digital Studio I	
ART 529	3D Digital Studio II	
Total Credits		19

CERTIFICATE COMPLETION REQUIREMENT

This undergraduate certificate must be completed concurrently with the student's undergraduate degree. Students cannot delay degree completion to complete the certificate.