LEARNING OUTCOMES

1. Grounded in the history and theory relevant to the built environment and human behavior.
2. Intellectual skills for inquiry, creative thinking, and critical analysis.
3. Professional skills that prepare them for applying what they have learned to create new knowledge and solve problems in a real world setting.
4. Apply the design process to identify and explore complex problems and generate creative solutions that optimize the human experience within the interior environment. This includes the ability to apply research and the principles and theories of Design to their solutions.
5. Apply their knowledge of building materials and systems, building construction, and industry specific codes, standards and guidelines in order to enhance the health, safety, welfare and performance of building occupants.