LEARNING OUTCOMES

1. Recognize and apply the core principles of Computing (abstractions and algorithms) to solve real-world problems.

2. Use fundamental and detailed knowledge, skills, and tools (e.g., specific algorithms, techniques methods, etc.) of computer science and develop the ability to acquire new knowledge, skills, and tools.

3. Design, implement, and evaluate software in multiple programming paradigms and languages.

4. Can solve problems by applying a broad toolbox of knowledge and techniques.